

SolidWorks Syllabus

Module 1: Introduction to SolidWorks

• Introduction to CAD and SolidWorks

- Understanding CAD (Computer-Aided Design) and its role in product development.
- Overview of SolidWorks software and its capabilities.
- The user interface of SolidWorks: Command manager, Feature manager, Graphics area, and Property manager.

• SolidWorks File Structure

- Understanding different file types: Part (.sldprt), Assembly (.sldasm), Drawing (.slddrw).
- Understanding document templates and file management.

• Basic Sketching and Drawing

- Creating 2D sketches and understanding sketch entities: lines, arcs, circles, etc.
- Using constraints and relations in sketches.
- Sketch tools and modifications.

Module 2: Part Modeling

• Creating Basic 3D Parts

- Starting a new part file and using sketch tools.
- Creating simple 3D shapes: Extrude, Revolve, Sweep, and Loft.
- Editing parts: Fillets, Chamfers, and Shells.

Advanced Part Modeling

Creating complex geometry: Swept and Lofted features.

- Working with reference geometry: Planes, Axes, and Coordinate systems.
- Creating and editing patterns (linear, circular, sketch patterns).
- Working with fillets, chamfers, and holes.

• Using the Feature Manager

- Understanding the feature tree for managing 3D features.
- Modifying and editing existing features.
- Using the 'Delete Face' and 'Insert Face' tools.

Module 3: Assembly Design

• Creating Assemblies

- Starting a new assembly and inserting parts.
- Mating parts in an assembly (Mate types: Coincident, Parallel, Concentric, Distance, etc.).
- Assembly constraints and best practices for mating parts.

• Managing Large Assemblies

- Handling large assemblies: Assembly Visualization and Lightweight components.
- Assembly features: Assembly cuts, components, and reference geometry.
- Using subassemblies to manage complexity.

• Assembly Motion

- Simulating motion and interaction between parts in an assembly.
- Animating assembly motions to demonstrate functionality.

Module 4: Drawing Creation



Creating Technical Drawings

- Introduction to 2D drawing:
 Creating a new drawing file.
- Adding views: Standard views (front, top, side), isometric views, and section views.
- Scaling and dimensioning drawings for manufacturing.

• Annotations and Detailing

- Adding dimensions and geometric tolerances.
- Detailing drawings: Bill of Materials (BOM), Notes, and Part Numbers.
- Creating and modifying custom title blocks.

Advanced Drawing Techniques

- Creating exploded views of assemblies.
- Using detail views, broken-out sections, and auxiliary views.
- Creating multiple drawing sheets and managing drawing templates.

 Creating and managing cut lists for sheet metal parts.

Module 6: Surface Modeling

• Introduction to Surface Modeling

- Understanding surface modeling and its applications.
- Creating basic surfaces: Planar, Loft, Sweep, and Boundary Surface.

Advanced Surface Features

- Working with complex surfaces: Split, Trim, and Knit.
- Using surface modeling to create advanced geometry for product designs.

Converting Surfaces to Solids

- Converting surface models to solid bodies.
- Using surface bodies in assembly designs.

Module 5: Sheet Metal Design

• Sheet Metal Overview

- Understanding sheet metal design principles.
- Creating sheet metal parts using Base Flange and Edge Flange features.

• Advanced Sheet Metal Features

- Working with bends, corners, and lofted bends.
- O Using the 'Flatten' tool to create flat patterns for manufacturing.
- Adding cutouts, holes, and other custom features for sheet metal parts.

Creating Sheet Metal Drawings

 Generating flat patterns in drawing sheets.

Module 7: Simulation and Analysis

• Introduction to SolidWorks Simulation

- Understanding the basics of simulation and analysis in SolidWorks.
- Running static structural analysis on parts and assemblies.

Applying Materials and Fixtures

- Assigning materials to parts and assemblies.
- Defining fixtures, loads, and boundary conditions for simulations.

• Running and Interpreting Simulation Results

 Running analysis and interpreting results like stress, strain, displacement, and factor of safety.



• Using simulation results to optimize designs.

• Advanced Simulation

- Performing thermal and fluid analysis.
- Running motion simulations and analyzing kinematics.

Module 8: Product Data Management (PDM)

• Introduction to SolidWorks PDM

- Overview of Product Data Management (PDM) and its benefits.
- Understanding the PDM interface and managing files.

• File and Revision Control

- Checking in and checking out files in PDM.
- Managing revisions and versions of parts, assemblies, and drawings.

Collaboration and Workflow Management

- Using workflows to manage design approval and document control.
- Collaboration between multiple users and teams in SolidWorks PDM.

Module 9: Advanced Features and Techniques

Working with Configurations

- Creating and managing configurations for parts and assemblies.
- Using configurations for design variations and options.

Design Tables

- Automating the creation of multiple configurations using design tables.
- Modifying design parameters through Excel-based tables.

• Design Automation and Macros

- Automating repetitive tasks using SolidWorks macros.
- Recording and editing macros for custom commands.

Module 10: Rendering and Visualization

Visualize and Rendering Tools

- Introduction to SolidWorks Visualize.
- Creating high-quality renderings and images for product presentations.

• Applying Materials and Appearances

- Applying realistic materials and appearances to models.
- Using lighting and cameras to enhance renderings.

• Creating Animations and Exploded Views

- Creating animations of assemblies.
- Creating exploded views for product presentations and manuals.

Module 11: Final Project

• Hands-On Final Project

- Create a complex assembly or product design from start to finish.
- Design a part, assembly, and generate the associated technical drawings.



- Apply simulation to validate the design.
- Present the final product with rendered images, animations, and technical drawings.

• Project Review and Presentation

- o Present the final project and demonstrate design and simulation workflows.
- Receive feedback and suggestions for improvements.

Learning Outcomes:

By the end of this course, students will be able to:

- Master SolidWorks' tools for 3D modeling, assembly design, and technical drawings.
- Create detailed part models, assemblies, and high-quality 2D drawings.
- Perform basic and advanced simulations to analyze design performance.
- Use SolidWorks' surface modeling, sheet metal design, and rendering features.
- Work with SolidWorks PDM for managing product data and collaboration.
- Develop custom solutions using macros and design tables for automation.

Tools and Technologies Covered:

- **SolidWorks**: Core software for CAD modeling, assemblies, simulation, and rendering.
- **SolidWorks PDM**: For product data management and collaboration.
- SolidWorks Visualize: For rendering and creating high-quality images of models.